RESOLUTION #350

A RESOLUTION AUTHORIZING A .106 PERCENT INCREASE IN THE REGULAR PROPERTY TAX LEVY.

WHEREAS, the Town Council of Yacolt, Washington has properly given notice of the meeting held the 6th day of December, 1999, to consider the Town of Yacolt's current expense budget for the (2000) calendar year, pursuant to RCW 84.5.120, and;

WHEREAS, the Town Council of Yacolt, Washington, after hearing and after duly considering all relevant evidence and testimony presented, has determined that the Town of Yacolt requires an increase in property tax revenue from the previous year, in addition to the increase resulting from the addition of new construction and improvements to property and any increase in the value of state-assessed property, in order to discharge the expected expenses and obligations of the Town of Yacolt and in its best interest, and;

WHEREAS, the Town Council of Yacolt, Washington has determined that it is in the best interest of and necessary to meet the expenses and obligations of the Town of Yacolt for the property tax revenue to be increased in each of the next two calendar years, and;

NOW, THEREFORE, BE IT RESOLVED by the Town Council of the Town of Yacolt, Washington, that an increase in the regular property tax levy, in addition to any amount resulting from the addition of new construction and improvements to property and any increase in the value of state-assessed property, is hereby authorized for the 2000 levy in the amount of \$104,437.00 which is a percentage increase .106 percent from the previous year, and;

BE IT FURTHER RESOLVED that copies of this resolution be filed with the Clark County Department of Assessment and GIS.

ADOPTED this 6th day of December, 1999.

Ayes Milman, Messer, Robertson, Smith

Nayes None

Absent None

MAYOR Therefore ATTEST Brenda Togy

I hereby certify that this is a true and correct copy of Resolution #350 as read before the Council and adopted on the date herein mentioned, and passed according to law.

ATTEST Dunda Leginaria Brenda Finnegan Clerk/Tréasurer